

# Optimizing GELI Performance

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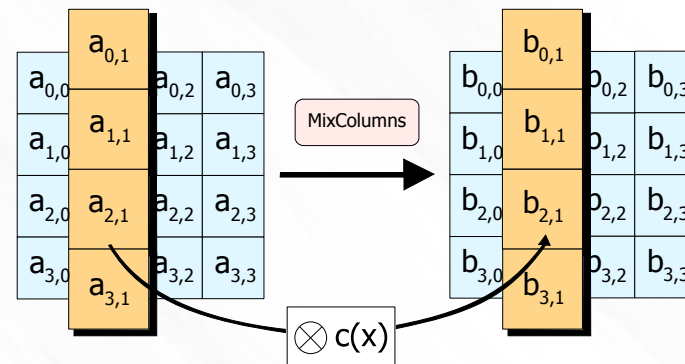
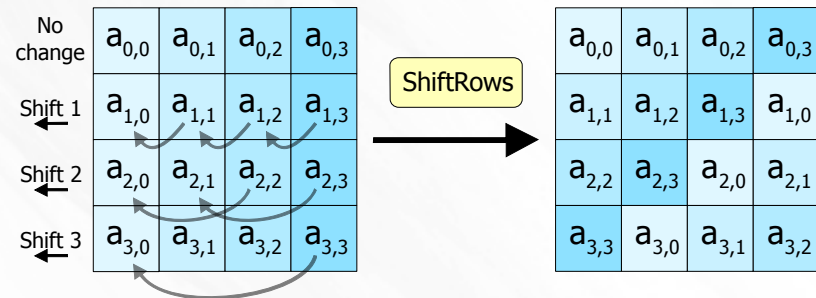
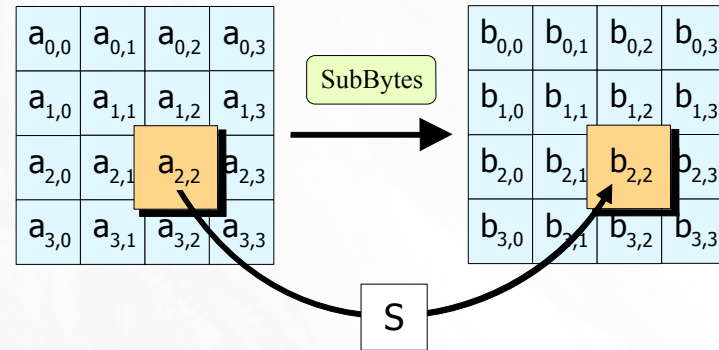
BSDcan 2014

# Why improve it?

- Even w/ 6 cores, ZFS+GELI was slow
- AES-NI did not significantly improve things
  - GELI is using AES-XTS, which should get >1GB/sec, but only got <150MB/sec (in userland testing)
- If it's slow, people won't use it
- Make it more maintainable

# What is AES?

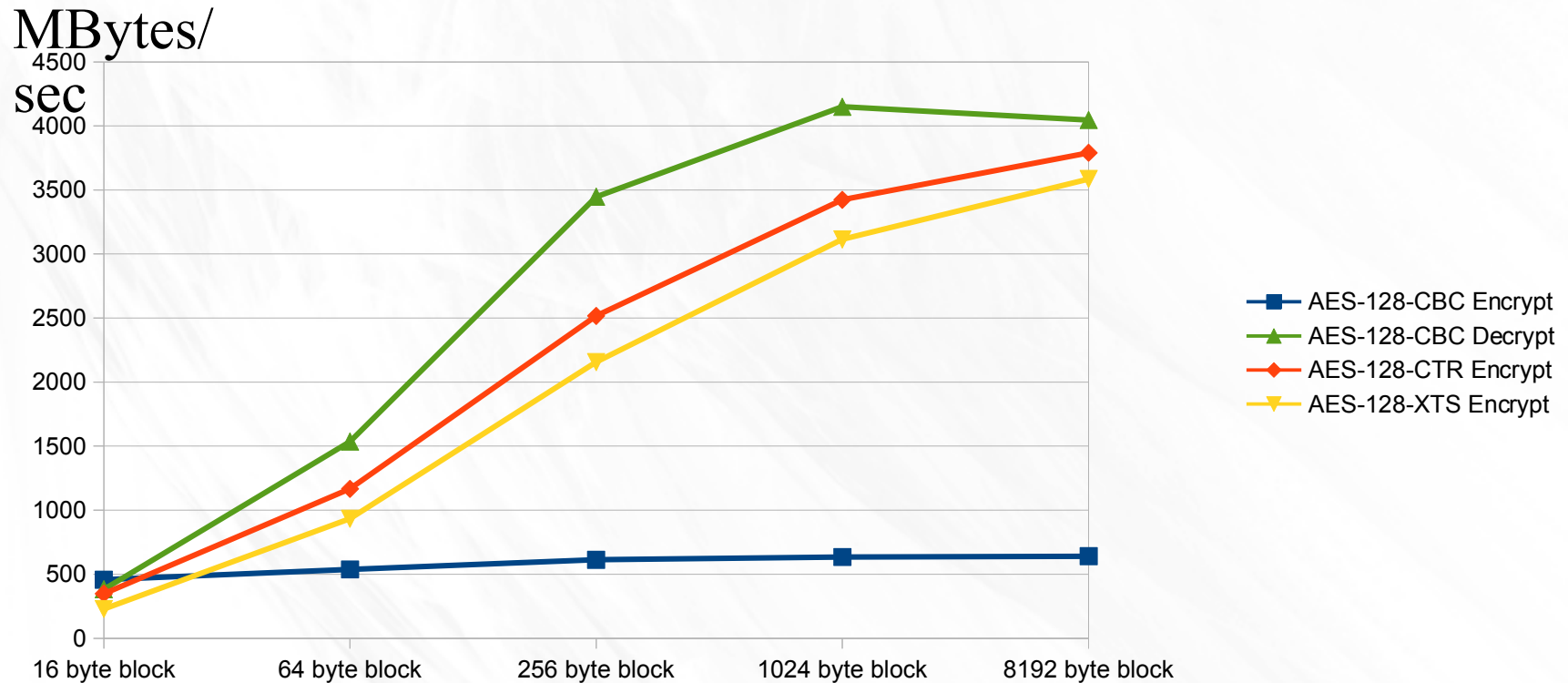
- Initial Round
  - AddRoundKey
- Rounds
  - SubBytes
  - ShiftRows
  - MixColumns
  - AddRoundKey
- Final Round
  - SubBytes
  - ShiftRows
  - AddRoundKey



# Setting the correct options

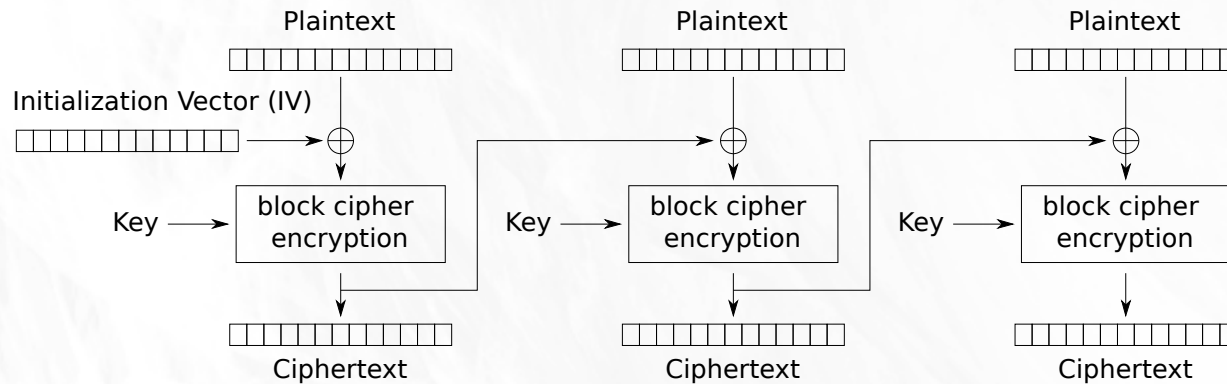
- Cipher Mode
- Sector Size
- Key Size (sets number of rounds)

# OpenSSL Baseline Performance

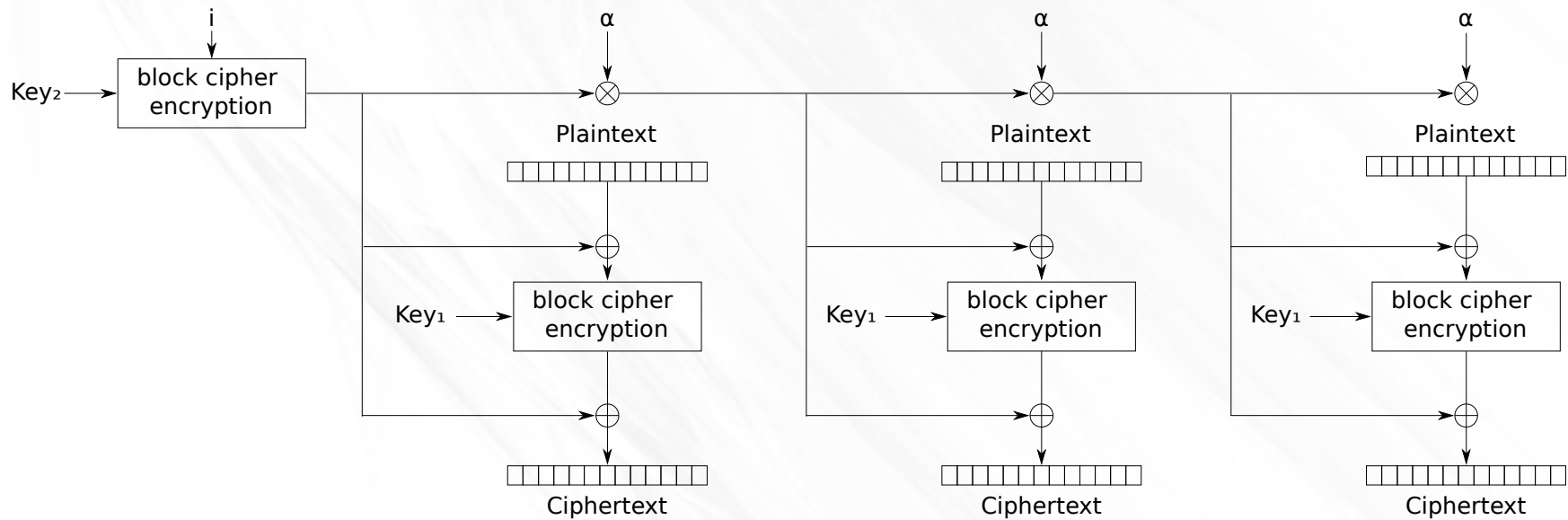


Make sure you specify `-evp` to `openssl speed` to get AES-NI

# Cipher Mode could be the issue

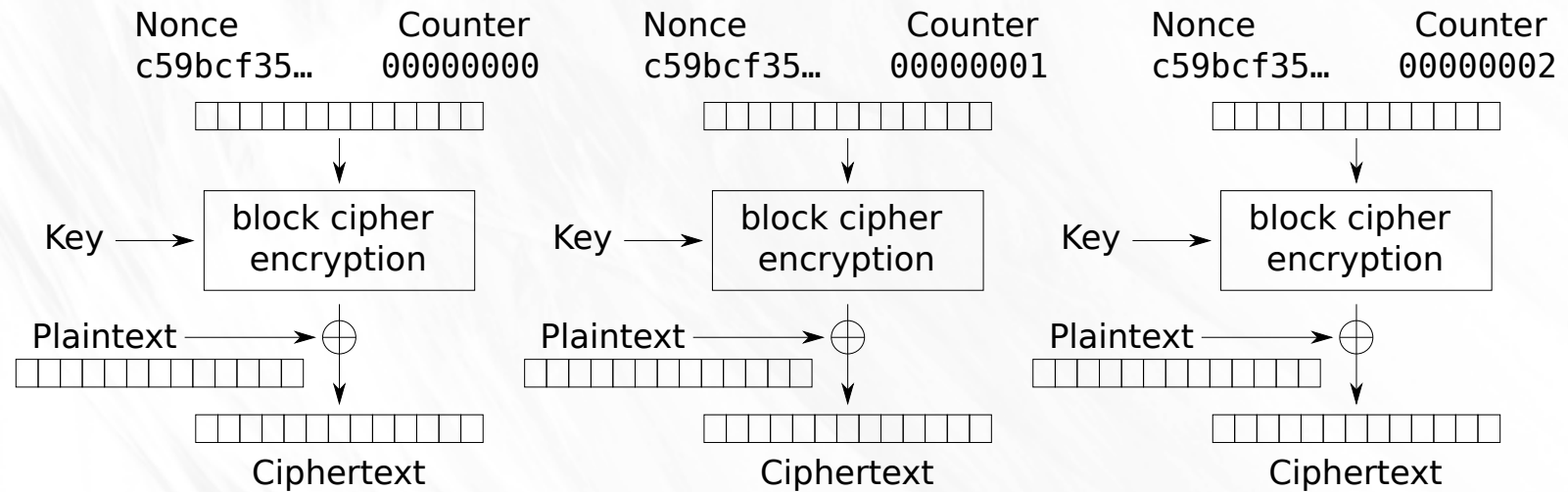


Cipher Block Chaining (CBC) mode encryption



XEX with tweak and ciphertext stealing (XTS) mode encryption

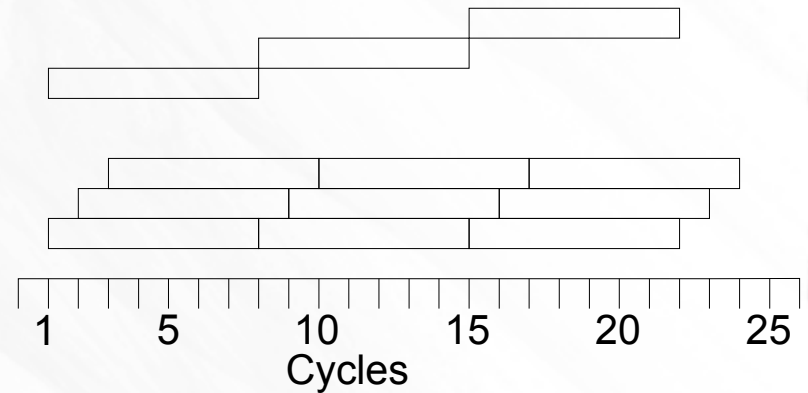
# Counter Cipher Mode



Counter (CTR) mode encryption

# Instruction Pipelining

- AES has 10, 12 or 14 rounds depending upon key size
- Each round depends upon previous round
- Multiple blocks can (if mode supports it) be done at the same time





# Improving the Tweak Factor

## Original code:

```
uint8_t *tweak; /* parameter */
/* Exponentiate tweak. */
carry_in = 0;
for (i = 0; i < AES_XTS_BLOCKSIZE; i++) {
    carry_out = tweak[i] & 0x80;
    tweak[i] = (tweak[i] << 1) | (carry_in ? 1 : 0);
    carry_in = carry_out;
}
if (carry_in)
    tweak[0] ^= AES_XTS_ALPHA;
```

# Improving the Tweak Factor

pjd's improved code:

```
uint64_t *tweak; /* parameter */
/* Exponentiate tweak. */
carry = ((tweak[0] & 0x8000000000000000ULL) > 0);
tweak[0] <<= 1;
if (tweak[1] & 0x8000000000000000ULL) {
    uint8_t *twk = (uint8_t *)tweak;
    twk[0] ^= AES_XTS_ALPHA;
}
tweak[1] <<= 1;
if (carry)
    tweak[1] |= 1;
```

# Improving the Tweak Factor

## Current code:

```
__m128i inp, ret;

const __m128i alphamask = _mm_set_epi32(1, 1, 1,
AES_XTS_ALPHA);

__m128i xtweak, ret;

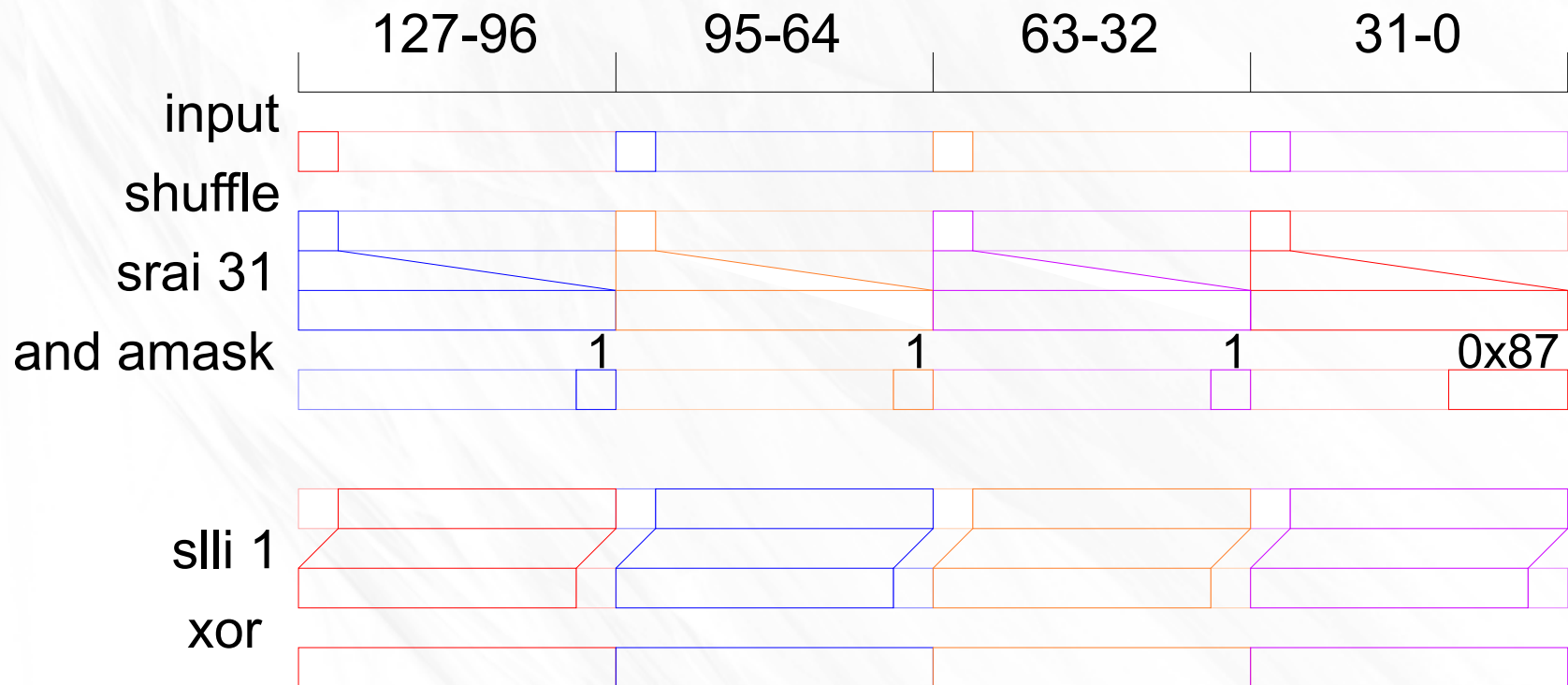
/* set up xor mask */

xtweak = _mm_shuffle_epi32(inp, 0x93);
xtweak = _mm_srai_epi32(xtweak, 31);
xtweak &= alphamask;

/* next term */

ret = _mm_slli_epi32(inp, 1);
ret ^= xtweak;
```

# Tweak factor of AES-XTS



# Intrinsics vs Assembly

- **Intrinsics Pros**
  - Works around ABI limitations
  - Inline functions
  - Single source for i386 and amd64
  - Maintainability
- **Assembly Pros**
  - Tighter instruction scheduling
  - Easier non-aligned load control
  - gcc did not support AES-NI intrinsics

# Adding AES-NI to toolchain

- clang did not need any work
- Our gcc/binutils is *very* old (tell me something I don't know)
- Added support to binutils for assembling AES-NI instructions
- gcc needed new headers
- PCLMULDQD (carry-less multiple) added for completeness

# Original Assembly

```
movdqu    (%rdx), %xmm0
cmpq      $0, %r8
je        1f
movdqu    (%r8), %xmm1 /* unaligned load into reg */
pxor     %xmm1, %xmm0 /* pxor otherwise can fault on iv */
1: pxor    (%rsi), %xmm0
2: addq    $0x10, %rsi
// aesenc (%rsi), %xmm0
.byte    0x66, 0x0f, 0x38, 0xdc, 0x06
decl     %edi
jne      2b
addq     $0x10, %rsi
// aesenclast (%rsi), %xmm0
.byte    0x66, 0x0f, 0x38, 0xdd, 0x06
movdqu   %xmm0, (%rcx)
```

# Intrinsics

- Provides a 128 bit data type (`__m128i` and others)
- Implements functions as either a built-in or asm directive in header files
- Features must be enabled via compiler flags
- Not easy to handle unaligned data – use either:
  - explicit `_mm_loadu_si128` call
  - access through a packed struct



# Intrinsic Code

```
static inline __m128i aesni_enc(int rounds, const
__m128i *keysched, const __m128i from)
{
    __m128i tmp;
    int i;

    tmp = from ^ keysched[0];
    for (i = 0; i < rounds; i++)
        tmp = _mm_aesenc_si128(tmp, keysched[i + 1]);
    return _mm_aesenc_si128(tmp, keysched[i + 1]);
}
```



# Performance Testing

- ministat

```
x aesni.sync.nowit.txt
+ aesni.txt
* software.txt
-----+
| *                               +
|**                              +
|**                              +
|!A                               A
-----+
      N      Min      Max      Median      Avg      Stddev
x      5 7.1846125e+08 7.2917070e+08 7.2324988e+08 7.2420199e+08 4489811.8
+      5 5.4985213e+08 5.5033968e+08 5.5013242e+08 5.5012183e+08 196393.65
Difference at 95.0% confidence
-1.7408e+08 +/- 4.63466e+06
-24.0375% +/- 0.639967%
(Student's t, pooled s = 3.17781e+06)
*      5      55667911      63067447      60749919      60422098      3022659.1
Difference at 95.0% confidence
-6.6378e+08 +/- 5.58175e+06
-91.6567% +/- 0.770745%
(Student's t, pooled s = 3.8272e+06)
```

# Using pmcstat

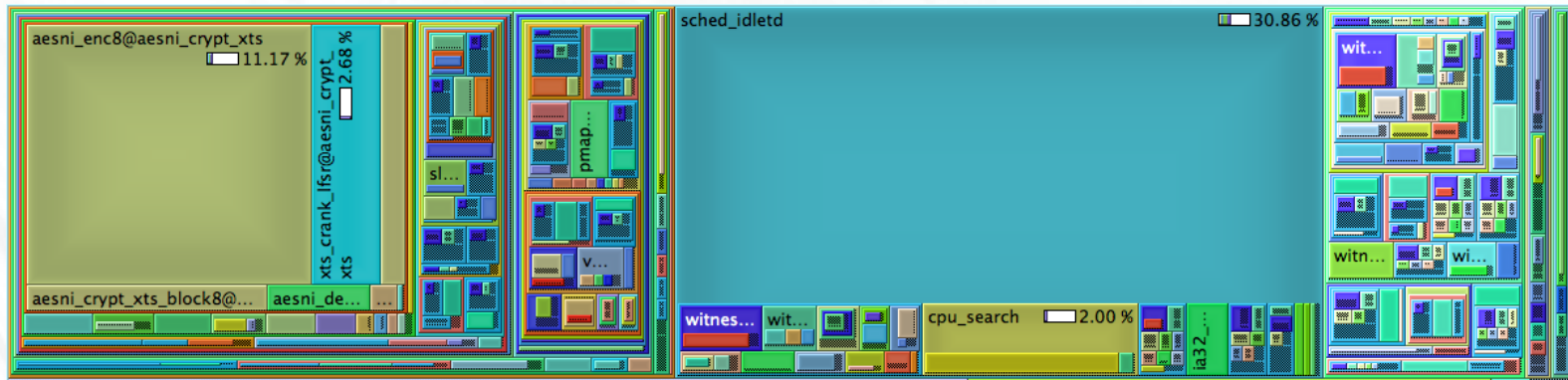
- Generate performance data:

```
pmcstat -P BU_CPU_CLK_UNHALTED -o  
pmcstat.out -g ./test perf
```

- gprof format output cannot handle large counts
- calltree (kcachegrind) format to the rescue

```
pmcstat -R pmcstat.out -F  
output.calltree
```

# Performance Testing



- Call graph showed unexpected thread `crypto_ret_proc` consuming ~15% cpu
- Thread runs to deliver callbacks, if AES-NI driver is marked `CRYPTOCAP_F_SYNC`, callbacks are not deferred to thread, resulting in ~27% performance increase



# Continued Improvement

- Only calls through OpenCrypto framework are improved, direct calls are not
  - Handling FPU state in non-sleepable contexts
- Better memory allocation, avoid large allocs
- Pipeline key schedule – AES-XTS needs two
- AES-GCM – Work ongoing and supported by the FreeBSD Foundation and Netgate
- Working on SHA256 (for ZFS)

Questions?